

## *Suikoden® IV*

### FACT SHEET

<b>Publisher:</b>	<b>Konami Digital Entertainment - America</b>
<b>Developer:</b>	<b>Konami Computer Entertainment Tokyo, Inc.</b>
<b>Release Date:</b>	<b>Winter 2004</b>
<b>Platform:</b>	<b>PlayStation®2 computer entertainment system</b>
<b>ESRB Rating:</b>	<b>Rating Pending</b>
<b>Genre:</b>	<b>Role-Playing Game (RPG)</b>

#### **Brief Game Description:**

The *Suikoden* series has always delivered an enriched gameplay experience through innovative battle systems, storyline plot twists and a captivating score. *Suikoden IV* features the return of the 108 Stars of Destiny, as well as an enhanced graphical interface in a new oceanic environment. Dynamic lighting, high-polygon 3D models and careful attention to subtle details takes the franchise to new heights. *Suikoden IV* follows the plight of a young knight as he struggles with a Rune that slowly steals the life of its bearer.

#### **Features:**

- Strategic battle systems allow players to attack or cast magic spells with help from other party members
- Story and character designs by producer Junko Kawano from the original *Suikoden*
- Superior quality cut-scenes with dynamic lighting effects enhance the story
- Recruit members of the Stars of Destiny and create a base from the ground up
- *Suikoden* was listed in the **Top 100 Games of All Time** in *Game Informer* (August 2001); *Suikoden II* was listed in the **Top 50 PSX Games of All Time** in *OPM* (November 2001); *Suikoden III* was voted **Best Role-Playing Game on PlayStation 2** on *Gamespot* (best of 2002)

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